

CONCEPT STRUCTURE SHEET MEC POKER HIGH ROLLER

Structure up to 100 entrants

Levels: 30 minuts

Late registration & re-entry ends at start level 8

Button ante: Starts level 1



Level nr:	Duration	Starttime	End time	Small Blind:	Big Blind:	Notes
1	00:30	13:00	13:30	50	100	
2	00:30	13:30	14:00	100	200	
3	00:30	14:00	14:30	150	300	
4	00:30	14:30	15:00	200	400	
Break	00:20	15:00	15:20	Break	Break	Chip up 25
5	00:30	15:20	15:50	300	600	
6	00:30	15:50	16:20	400	800	
7	00:30	16:20	16:50	500	1.000	
8	00:30	16:50	17:20	600	1.200	
Break	01:00:00	17:20	18:20	Break	Break	
9	00:30	18:20	18:50	800	1.600	
10	00:30	18:50	19:20	1.000	2.000	
11	00:30	19:20	19:50	1.200	2.400	
12	00:30	19:50	20:20	1.500	3.000	
Break	00:20	20:20	20:40	Break	Break	Chip up 100
13	00:30	20:40	21:10	2.000	4.000	
14	00:30	21:10	21:40	2.500	5.000	Chip up 500
15	00:30	21:40	22:10	3.000	6.000	
16	00:30	22:10	22:40	4.000	8.000	<i>expected start FT</i>
17	00:30	22:40	23:10	5.000	10.000	<i>expected start FT</i>
18	00:30	23:10	23:40	6.000	12.000	<i>expected start FT</i>
19	00:30	23:40	00:10	8.000	16.000	
20	00:30	00:10	00:40	10.000	20.000	
21	00:30	00:40	01:10	12.000	24.000	
22	00:20	01:10	01:30	15.000	30.000	
23	00:20	01:30	01:50	20.000	40.000	
24	00:20	01:50	02:10	30.000	60.000	
25	00:10	02:10	02:20	40.000	80.000	
26	00:10	02:20	02:30	50.000	100.000	
27	00:10	02:30	02:40	60.000	120.000	